# Time-Dependent Programming In the Answer Set Programming Paradigm

logostheorist

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#### Paradigm

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(Selective Linear Definite (SLD) resolution)

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- If the stack is emptied, we derive nil, whence we return true; else, the stack is not emptied after our search, whence we return false

Let P be a (positive) logic program.

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• We iteratively compute LM(P) by the immediate consequence operator, where  $T_P : 2^{\text{HB}(P)} \rightarrow 2^{\text{HB}(P)}$  is defined by

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• We extend positive logic programs to normal logic programs by adding a notion of negation different from negation in classical logic, interpreted as Negation as failure with falsity denoted by *fail*, and where one considers  $nota(\cdot)$  to be true if no corresponding positive literal  $a(\cdot)$  can be finitely proved through SLD resolution.

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- An interpretation I of P with naf is an answer set if and only if I is the reduct program

$$P^{I} := \{ head(r) \leftarrow pos(r) \mid r \in P, I \cap neg(r) = \emptyset \}$$

# Deciding whether a given program P has a stable model is NP - complete

This amounts to guessing a stable candidate *M*, checking in polynomial time if *M* is stable by verifying that the set of unfounded atoms in *M* is empty, where an unfounded atom *a* is the head of some rule *r* such that either an atom b appears as a positive literal in the body of *r* which is such that either *b* ∉ *M* or *b* is also unfounded, or b appears as a negative literal in the body of *r* such that *b* ∈ *M*.

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- Introducing functions can make this undecidable, as we may have models of infinite size. Consider the program *F*:

$$p(a) \ p(f(X)) \leftarrow p(X)$$

 $Gnd(F) = \{p(a), p(f(a)) \leftarrow p(a), p(f(f(a))) \leftarrow p(f(a)), \ldots\}$  is infinite, and is the unique stable model. For non-ground programs with function symbols, this problem becomes as difficult as the Halting program.

# Example: 3 Coloring

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- We store the facts of our graph as node(n) for each n ∈ V and edge(n, m) for each (n, m) ∈ E.
- The general specification for solutions is then

$$red(X) \leftarrow node(X), notgreen(X), notblue(X)$$
  
 $green(X) \leftarrow node(X), notblue(X), notred(X)$   
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with a single disjunctive rule

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• The Answer Sets will correspond to all legal 3-colorings of G.

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- The t-grounding of a rule is  $Gnd(r)_t=Gnd(head(r)_t) \leftarrow Gnd(pos(r))_t$ , not  $Gnd(neg(r))_t$

- A time-dependent program \$\langle P, τ \rangle \$\\$ over σ consists of P, an answer set program over σ, and τ ⊆ π is a set of time dependent predicates.
- A t-grounding of a time-dependent literal *I*, denoted by  $Gnd(I)_t$ , is either *I* if  $I \in Lit(\mathbf{P}) \setminus \mathcal{F}_{\mathbf{P}}$ , and otherwise, the variable in  $t_{arg}(I)$  is replaced by *t*. The t-grounding of the literals L is  $Gnd(L)_t = \bigcup_{I \in L} Gnd(I)_t$ .
- The t-grounding of a rule is  $Gnd(r)_t=Gnd(head(r)_t) \leftarrow Gnd(pos(r))_t$ , not  $Gnd(neg(r))_t$
- The t-grounding of P is

$$Gnd(\mathbf{P})_{t_{max}} = Gnd(\{Gnd(r)_{t'} \mid r \in P, t' \in \mathbb{N}, t' \leq t_{max}\})$$

```
time(0...M)
q@T :- p@(T-1),time(T),T(T-1)
v@T :- q@(T-1), not w@T,time(T),time(T-1)
q@T :- not v@T,r(X), time(T), time(T-1)
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- This program depends on the time boundary M, and grows exponentially with M
- Finding steady states by brute force by estimating a time upper bound, grounding, and solving the program with the bound generally leads to a suboptimal solving time.

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- A Markovian program is a time dependent program **P** if and only if for every  $r \in P$  with  $h(r) \in Lit(\mathbf{P})^{\tau}$  and  $t \in \mathbb{N}$ 
  - $1 t_{arg}(head(r)) \in \mathcal{C} \cup \mathcal{V}$
  - ② for all  $l \in Lit(r) \cap Lit(\mathbf{P})^{\tau}$ , either  $t_{arg}(Gnd(head(r))_t)$  or \$\$t<sub>arg</sub>(Gnd(head(r))\_t)=t<sub>arg</sub>(Gnd(l)\_t)+1\$

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- Rules are divided into two subsets: those that describe temporal relationships

 $P^{\tau} = \{r \mid r \in P, (head(r) \cup Lit(r)) \cap Lit(\mathbf{P})^{\tau} \neq \emptyset\}, \text{ and those that don't.}$ 

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## Partial Groundings and Reducts

• The partial temporal grounding of P at t is defined as  $P_t = \{Gnd(r)_t \mid r \in P, head(r) \in Lit(\mathbf{P})^{\tau}, t_{arg}(Gnd(head(r))_t) = t\}$ 

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   P<sub>t</sub> = {Gnd(r)<sub>t</sub> | r ∈ P, head(r) ∈
   Lit(P)<sup>τ</sup>, t<sub>arg</sub>(Gnd(head(r))<sub>t</sub>) = t} i.e. the set of t-grounds
   rules whose head depends on \$t\$
- A partial reduct of a ground program P wrt interpretation I, with P<sub>I</sub> = {I ← . | I ∈ I} and head(P\P<sub>I</sub> = is defined as R<sup>I</sup>(P) := {head(r) ← (pos(r)\I, notneg(r). | r ∈ P\P<sub>I</sub>, neg(r) ∩ I = ∅}

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• THEOREM Let P be a Markovian program and let  $Gnd(P)_{t_{max}}$ be a  $t_{max}$  grounding of P for  $t_{max} \in \mathbb{N}$ . Then the set of answer sets for  $Gnd(P_{t_{max}})$  is  $\{\bigcup_{i=-1}^{t_{max}} B^i \mid B^{-1} \in AS(P^e) \text{ and for } t \in [t_{max}], B^t \in AS(R^{B^{t-1} \cup B^{-1}}(P'_t)\}$  with  $P'_t = Gnd(P_t \cup \{I \leftarrow . \mid I \in B^{t-1} \cup B^{-1}\}).$  • THEOREM Let P be a Markovian program and let  $Gnd(P)_{t_{max}}$ be a  $t_{max}$  grounding of P for  $t_{max} \in \mathbb{N}$ . Then the set of answer sets for  $Gnd(P_{t_{max}})$  is  $\{\bigcup_{i=-1}^{t_{max}} B^i | B^{-1} \in AG(D^2) = AG(D^2), AG(D^2),$ 

$$AS(P^e) \text{ and for } t \in [t_{max}], B^t \in AS(R^{B^{t-1} \cup B^{-1}}(P'_t)) \text{ with } P'_t = Gnd(P_t \cup \{I \leftarrow . \mid I \in B^{t-1} \cup B^{-1}\}).$$

- Solve *P<sup>e</sup>* with environmental conditions, and initialize t=0
- Obtain partial groundings for t and states at t
- Opdate the list of trajectories with states found in 2.
- Increment t
- If any trajectories are not in a steady state or cycle, go to 2.